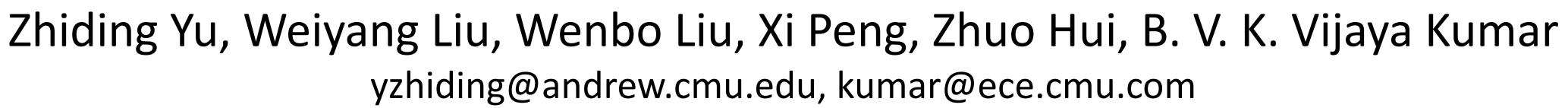
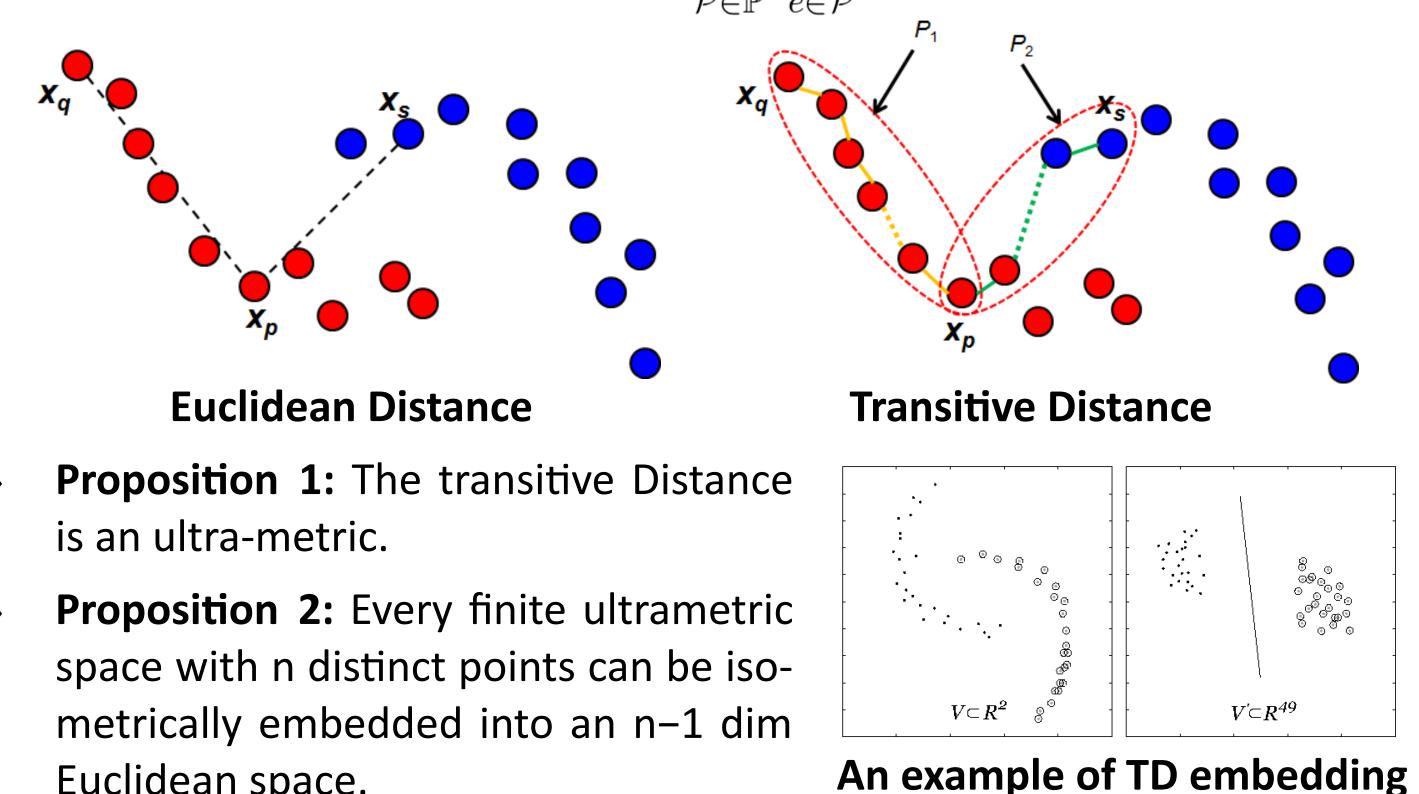
# **Generalized Transitive Distance with Minimum Spanning Random Forest**



#### Introduction I: Transitive Distance (TD)

Math Definition:  $D_T(x_p, x_q) = \min_{\mathcal{P} \in \mathbb{P}} \max_{e \in \mathcal{P}} \{d(e)\}$ 



### Improved Top-Down Clustering

- Given a computed GTD matrix D, perform SVD:  $D = U \Sigma V^*$
- Treat each row from the top several columns with largest eigenvalues as data samples, and perform k-means.

### **Experimental Results**

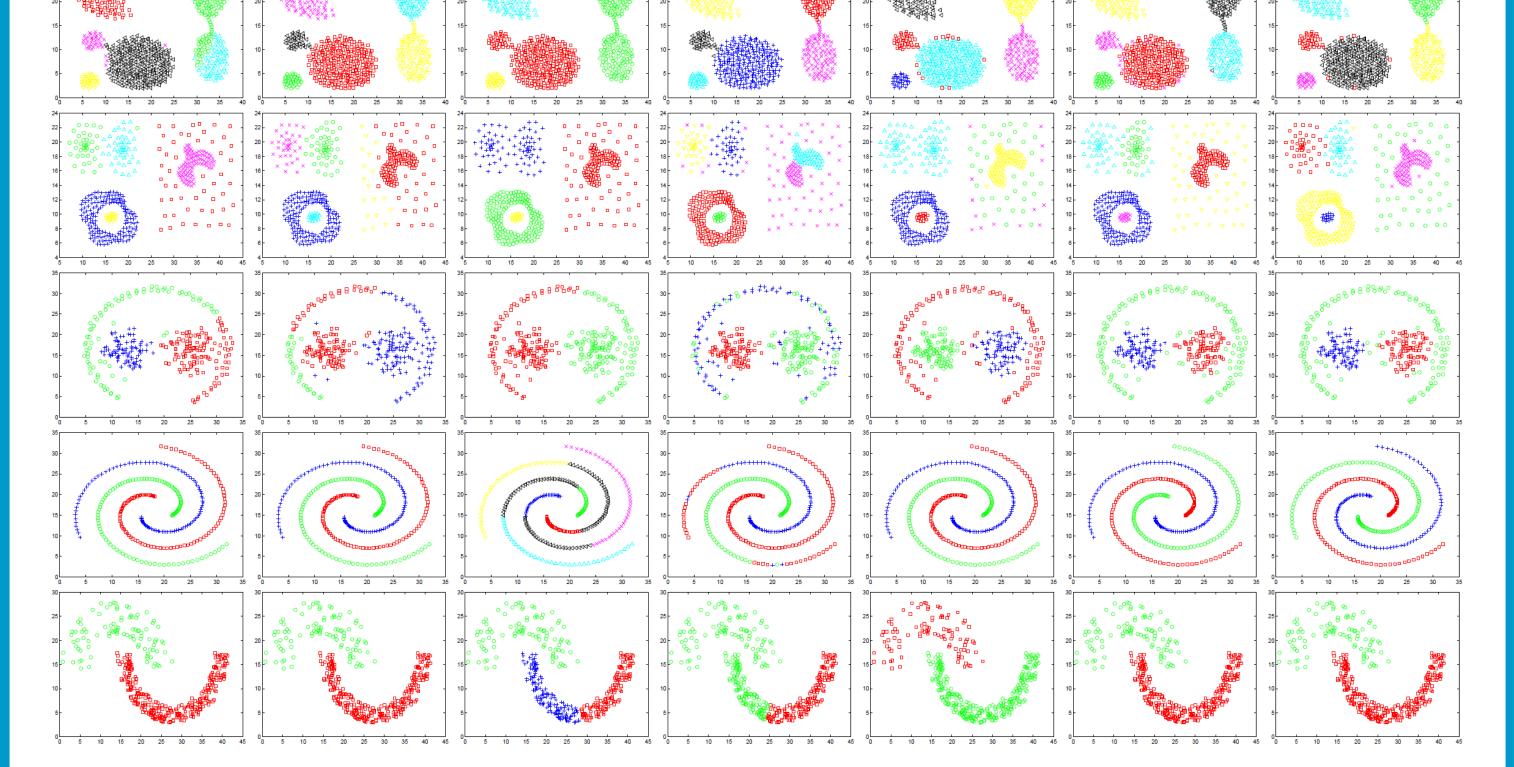
**Clustering on Toy Example Datasets** 

- Euclidean space.
- **Proposition 3:** Given a weighted graph with edge weights, each transitive edge lies on the minimum spanning tree (MST).

#### Introduction II: TD Clustering

- Under TD embedding, data from the same cluster becomes compact. It is therefore desirable to perform clustering in the embedded space.
- Intuitively, TD clustering can be regarded as an approximate spectral clustering (SC) where TD embedding is similar to eigen decomposition.
- Clustering with K-means duality: Treat each row of TD matrix as embedded data and apply k-means. This produces similar clustering results as directly performing k-means in the embedded space.

## Generalized Transitive Distance: Bagging TD with Random Forest

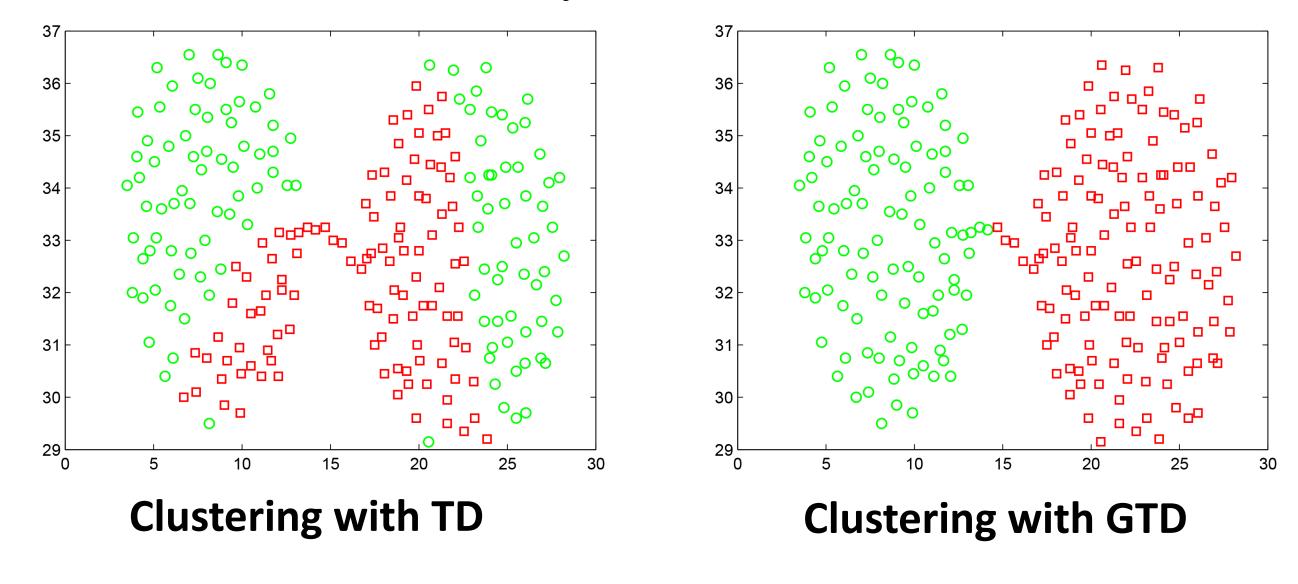


Column 1: Transitive + SVD. Column 2: Spectral clustering. Column 3: Selftuning spectral clustering (auto scale + cluster num). Column 4: Normalized cuts. Column 5: GTD (Seq. Kruskal). Column 6: GTD (Perturb.). Column 7: GTD (Seq. Kruskal) + SVD.

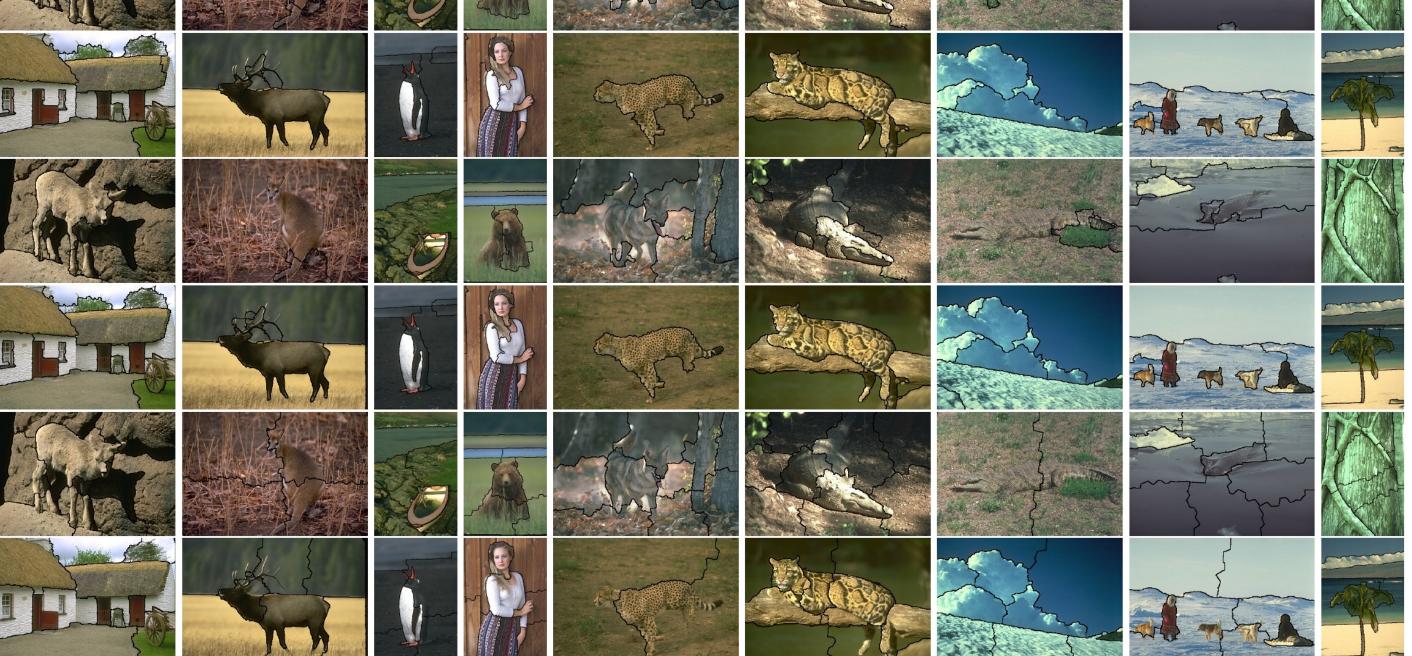
**Qualitative Segmentation Results on BSDS-300** 



- Math Definition:  $D_G(x_p, x_q) = \max_t gmin_{\mathcal{P}_t \in \mathbb{P}_t}, max_{e \in \mathcal{P}_t} \{d(e)\}$  $\forall t \in \{1, \dots, T\}$
- Here, "gmin" denotes the generalized min returning a set of minimum denote the sets of all candidate paths revalues from multiple sets. spectively from multiple diversified graphs.
- TD is sensitive to short links (see following left figure). Bagging (right) introduces more robustnes  $\mathbb{P}_{+}$



**Theorem 1:** The GTD is also an ultrametric and can be embedded.



**Examples of segmentation results. Row 1-2: Results from GTD clustering.** Row 3-4: Results from transitive distance clustering. Row 5-6: Results from normalized cuts.

#### **Quantitative Results on BSDS-300**

#### **Speech Data Clustering**

Method	PRI	VoI	GCE	BDE	Method	NIST	Ivector
[Cour <i>et al.</i> , 2005]	0.7559	2.47	0.1925	15.10	Normalized Cuts	0.4883	0.3654
[Wang <i>et al.</i> , 2008]	0.7521	2.495	0.2373	16.30	Single Linkage	0.4544	0.156
[Mignotte, 2010]	0.8006	—	—	—	Spectral Clustering	0.6841	0.4898
[Li et al., 2011]	0.8205	1.952	0.1998	12.09	[Fischer and Buhmann, 2003a]	0.6713	0.4539
[Kim et al., 2013]	0.8146	1.855	0.1809	12.21	Transitive	0.6915	0.498
[Li et al., 2012]	0.8319	1.685	0.1779	11.29	<b>Transitive + SVD</b>	0.7152	0.5226
[Arbelaez et al., 2011]	0.81	1.65	—	—	GTD (Perturb.)	0.7016	0.5013
[Yu et al., 2014]	0.7926	2.087	0.1835	13.171	GTD (Perturb.) + SVD	0.7255	0.5297
[Wang <i>et al.</i> , 2014]	0.8039	2.021	0.2066	13.77			
Baseline: Ncut	0.7607	2.108	0.2217	14.608			
<b>Baseline:</b> Transitive	0.8295	1.645	0.1688	10.568			
GTD (Perturb.)	0.8331	1.639	0.1655	10.372			

- **Theorem 2:** Given the sets of candidate paths, the transitive distance edge lies on the minimum spanning random forest formed by MSTs extracted from the perturbated, diversified graphs (for bagging).

#### **Random Forest Extraction**

Algorithm 1 Extended Sequential Kruskal's Algorithm	Algorithm 2 Random Perturbation Algorithm		
<ol> <li>Initialize G<sub>1</sub> = G = (V, E), where G is a weighted graph and E is the set of available edges.</li> <li>Extract MST from G<sub>t</sub> using the Kruskal's algorithm and return the n × n pairwise transitive distance matrix.</li> <li>Remove the set of MST edges P<sub>t</sub> from G<sub>t</sub> and update: G<sub>t+1</sub> = (V, E<sub>t</sub> - P<sub>t</sub>).</li> <li>Repeat 2 to 4 for T times.</li> <li>Perform element wise max pooling over the stack of transitive distance matrices.</li> </ol>	<ol> <li>Initialize G<sub>1</sub> = G = (V, E), where G is a weighted graph and E is the set of available edges.</li> <li>If t ≠ 1, obtain G<sub>t</sub> by randomly perturbate the edge length of G with a random number ε * rand(1).</li> <li>Extract MST from G<sub>t</sub> using the Kruskal's algorithm and return the n × n pairwise transitive distance matrix.</li> <li>Repeat 2 to 4 for T times.</li> <li>Perform element wise max pooling over the stack of transitive distance matrices.</li> </ol>		



- We have proposed the framework of generalized transitive distance, which generalizes the conventional transitive distance.
- GTD possesses many nice theoretical properties.
- GTD obtained by minimum spanning random forest is more robust.
- The framework is open to many other bagging strategies that we so far have not yet fully investigated.